



GEORGIA

DEPARTMENT OF NATURAL RESOURCES
MARK WILLIAMS, COMMISSIONER

November 15, 2017

Georgia Law Enforcement Agencies:

Over the past calendar year, the Georgia Department of Natural Resources has been partnering with various other government agencies, nonprofit, organizations and citizen groups to reduce the number of deaths in our state each year by accidental drowning. This initiative is called SPLASH and the acronym outlines safety messages to prevent these incidents.

The purpose of my letter today is that many times officers who work with agencies such as yours are the first persons on scene and routinely attempt to rescue drowning victims, particularly in instances that involve children. The actions by officers have saved many lives but the efforts have come at a high cost in lives lost by officers. In the last 10 years, 25 officers across the United States have lost their lives in the line of duty as a result of drowning. As part of the SPLASH campaign, one action item for the group was to develop a suggested water response tool kit that can be issued to officers in the event they find themselves involved in a water related event.

Listed below are items suggested for officers along with a possible vendor for procurement. Each of the items can be purchased, issued, and deployed independently depending on the agencies need and budget. If you would like more information on the SPLASH initiative including educational materials and resources, visit our website at <http://gadnrle.org/wear-it> or contact Major Stephen Adams with the Georgia DNR Law Enforcement Division at stephen.adams@dnr.ga.gov or call 404-276-1740.

SPLASH LE Tool Kit Equipment List	Supplier	Approximate Cost	Link
NRS Havoc Livery Helmet	REI	\$40	https://tinyurl.com/y9ohz6ef
Rescue Throw bag	Walmart	\$25	https://tinyurl.com/yass7csm
Mustang Inflatable PFD	West Marine	\$229	https://tinyurl.com/inflatabl-pfd
Mustang Swift Water PFD	West Marine	\$250	https://tinyurl.com/swift-wtr-pfd

Sincerely,



Mark Williams
Commissioner, DNR